# **Presentation Skills**

Computing | Year 3 | Unit Overview

## Introduction

This unit develops children's use of presentation software. The first three lessons teach children new skills, following on from previous skills learnt; setting the theme, slide transitions, animating objects onto the slide, creating hyperlinks in the action settings and adding audio and video.



#### **Health & Safety**

Children should be encouraged to have good posture and sit up to the computer.



## **Home Learning**

What I Like Doing at Home: Children create a presentation about what they like doing at home, using the features they have learnt in school.

**Branching Story:** Children create a branching story using a presentation application of a story they already know.

## **Assessment Statements**

By the end of this unit...

#### ...all children should be able to:

- create a simple presentation
- create shapes

#### ...most children will be able to:

- create a hyperlink to another slide
- use slide transitions
- insert audio and video files (where possible)
- record audio onto a slide
- plan a branching story
- create simple slide templates
- copy and organise slides as required

#### ...some children will be able to:

- use animations to introduce objects to a slide
- find out which audio and video formats work in a particular presentation application
- can set when the audio or video plays
- can evaluate the layout of presentation slides effectively

## Lesson Breakdown

## 1. Planning a Branching Story

Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information. This is the first of three lessons where children apply the learning from the previous lessons to create a branching story. Here they plan their story.

• I can plan a branching story.

#### Resources

- Desktop computers or laptops
- Presentation application
- Lesson Pack

## 2. Creating the Slides

Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information. This is the second of three lessons where children apply the learning from the previous lessons to create a branching story. Here they create their presentation structure.

 I can create slide templates and organise slides with hyperlinks.

- Desktop or laptop computers
- Presentation application
- Branching Story Plan from previous lesson
- Lesson Pack

#### 3. Theme, Transitions and Animation

Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information. Teachers may choose their own context for the content of the presentation, but it could relate to the current topic. The lesson focuses slides and adding text.

• I can add theme, transitions and animation to a presentation.

- Desktop computers or laptops
- Presentation application
- Lesson Pack

#### 4. Action Settings

Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information. Teachers may choose their own context for the content of the presentation, but it could relate to the current topic. The lesson focuses slides and adding text.

• I can use action settings.

- Desktop computers or laptops
- Presentation application
- Lesson Pack

#### 5. Audio and Video

Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information. Teachers may choose their own context for the content of the presentation, but it could relate to the current topic. The lesson focuses slides and adding text.

• I can insert audio and video.

- Desktop computers or laptops
- Presentation application
- A microphone plugged into the desktop or inbuilt microphone
- Lesson Pack

#### 6. Completing the Story

Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information. This is the final of three lessons where children apply the learning from the previous lessons to create a branching story. Here they complete their story, and evaluate slide layout to ensure consistency and effectiveness.

• I can evaluate slide layout and make improvements.

- Desktop or laptop computers
- Presentation application
- Branching Story Plan
- Lesson Pack